



# 2012 BURLINGTON AREA 45<sup>TH</sup> ANNUAL COMPETITION CAMP



## RULES

1. Registration/Medical forms must list every Pathfinder, Scout, Venturer, Ranger and Leader attending camp. A completed and signed Health Form is necessary for all staff, leaders and campers attending/registering for Camp but it is the responsibility of the Leader in charge to handle the Health Forms for their Unit/Group.
2. Guiding units must obtain their signed Camp Application/Permit.
3. No units/troops will be allowed on site until registration opens at 7:00 p.m.
4. Campers are from 10 – 15 years of age. No Venturers or Rangers, unless they are registered as unit/troop leaders or staff.
5. All Pathfinders and Scouts MUST attend ALL scheduled activities.
6. All sites MUST have a FIRE EXTINGUISHER (5lb. chemical).
7. NO OPEN FIRES WILL BE ALLOWED.
8. No electronic devices, radios, TV's, MP3 Players, two way radios etc. This includes leaders and staff. Communications/Security may confiscate these if found.
9. NO ALCOHOL.
10. NO VEHICLES TO BE LEFT ON SITE, this includes bicycles. All vehicles are to be out of the camping area and in the parking lot by 5:45pm. Please leave some identification on the dashboard of your vehicles, unit name, and owner name.
11. DRESS CODE – Patrol Leaders are to ensure that all campers are dressed appropriately when uniform is not required. Socks and shoes are to be worn at all times. No tank tops or bare shoulders. All participants require camp hats and water bottles at each activity.
12. There will be no breaking camp early. All groups will break camp at the same time. Crests will be issued when the Group has handed in their completed Evaluation Form, and their site inspections form, which must be signed by a member of the Camp Staff.
13. SMOKING – There will be NO SMOKING inside any of the buildings or tents at camp. This includes Lodges or Event tents, sleeping or cooking structures. Please try to set a good example for our youth and refrain from smoking in front of them.
14. All campers/leaders/youth arriving and/or departing from camp at any time during the weekend must check in and out with Venture Staff Site located in the competition field.

**IT IS EXPECTED THAT ALL GUIDE AND SCOUT LAWS  
WILL BE FOLLOWED AT CAMP**

*Thank You,*

**1<sup>ST</sup> PORT NELSON / 20<sup>TH</sup> BURLINGTON VENTURER COMPANY**